

# Introduction To Engineering – Tutorial - 04

#	Student ID	Student Name	Grade (10)
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AHRAM CANADIAN UNIVERSITY

Q1	<p>Show that <math>\lim_{x \rightarrow 0} \frac{\cos(2x) - 1}{\cos x - 1} = 4</math>.</p> <p>Do this by first creating a vector <math>x</math> that has the elements 1.0, 0.5, 0.1, 0.01, 0.001, and 0.0001.</p>
Sol 1	<pre> ..... clear, clc format long x=[1 .5 .1 .01 .001 .0001] each_result=(cos(2*x)-1)/(cos(x)-1) ..... ..... ..... ..... ..... x =  Columns 1 through 4 1.0000000000000000 0.5000000000000000 0.1000000000000000 0.0100000000000000 Columns 5 through 6 0.0010000000000000 0.0001000000000000  each_result =  Columns 1 through 4 3.080604611736280 3.755165123780746 3.990008330556008 3.999900000832619 Columns 5 through 6 3.999999000133061 4.000000000000000 ..... ..... ..... ..... ..... </pre>



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Q2

Create the following three matrices:

$$A = \begin{bmatrix} 1 & -3 & 5 \\ 2 & 2 & 4 \\ -2 & 0 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 0 & -2 & 1 \\ 5 & 1 & -6 \\ 2 & 7 & -1 \end{bmatrix} \quad C = \begin{bmatrix} -3 & 4 & -1 \\ 0 & 8 & 2 \\ -3 & 5 & 3 \end{bmatrix}$$

- (a) Calculate  $A + B$  and  $B + A$  to show that addition of matrices is commutative.
- (b) Calculate  $A + (B + C)$  and  $(A + B) + C$  to show that addition of matrices is associative.
- (c) Calculate  $3(A + C)$  and  $3A + 5C$  to show that, when matrices are multiplied by a scalar, the multiplication is distributive.
- (d) Calculate  $A*(B + C)$  and  $A*B + A*C$  to show that matrix multiplication is distributive.

Sol 2

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clear, clc
A=[1 -3 5; 2 2 4; -2 0 6]; B=[0 -2 1; 5 1 -6; 2 7 -1];
C=[-3 4 -1; 0 8 2; -3 5 3];
disp('Part (a)')
AplusB=A+B
BplusA=B+A
disp('Part (b)')
AplusBandC=A+(B+C)
AandBplusC=(A+B)+C
disp('Part (c)')
together=3*(A+C)
apart=3*A+3*C
disp('Part (d)')
%element by element
e_by_e_together=A.*(B+C)
e_by_e_apart=A.*B+A.*C
%matrix multiplication
mm_together=A*(B+C)
mm_apart=A*B+A*C
.....
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...	Part (a)	.....
...	AplusB =	.....
...	1 -5 6	.....
...	7 3 -2	.....
...	0 7 5	.....
...	BplusA =	.....
...	1 -5 6	.....
...	7 3 -2	.....
...	0 7 5	.....
...	Part (b)	.....
...	AplusBandC =	.....
...	-2 -1 5	.....
...	7 11 0	.....
...	-3 12 8	.....
...	AandBplusC =	.....
...	-2 -1 5	.....
...	7 11 0	.....
...	-3 12 8	.....
...	Part (c)	.....
...	together =	.....
...	-6 3 12	.....
...	6 30 18	.....
...	-15 15 27	.....
...	apart =	.....
...	-6 3 12	.....
...	6 30 18	.....
...	-15 15 27	.....
...	Part (d)	.....
...	e_by_e_together =	.....
...	-3 -6 0	.....
...	10 18 -16	.....
...	2 0 12	.....
...	e_by_e_apart =	.....
...	-3 -6 0	.....
...	10 18 -16	.....
...	2 0 12	.....
...	mm_together =	.....
...	-23 35 22	.....
...	0 70 0	.....
...	0 68 12	.....
...	mm_apart =	.....
...	-23 35 22	.....
...	0 70 0	.....
...	0 68 12	.....



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Q3

Solve the following system of three linear equations:

$$-4x + 3y + z = -18.2$$

$$5x + 6y - 2z = -48.8$$

$$2x - 5y + 4.5z = 92.5$$

Sol 3

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clear, clc
A=[-4 3 1; 5 6 -2; 2 -5 4.5]; y=[-18.2 -48.8 92.5]';
result=A\y
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result = .....
          2.799999999999999 .....
          -6.399999999999999 .....
          12.200000000000001 .....

fx >> .....
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Q5

Create a  $4 \times 4$  matrix  $A$  having random integer values between 1 and 10. Call the matrix  $A$  and, using MATLAB, perform the following operations. For each part explain the operation.

(a)  $A * A$

(b)  $A .* A$

(c)  $A \setminus A$

(d)  $A ./ A$

(e)  $\det(A)$

(e)  $\text{inv}(A)$

Sol 5

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clear, clc
A=10*rand(4,4)
disp('Part (a)')
disp('linear algebra multiplication')
R=A*A
disp('Part (b)')
disp('element-by-element multiplication')
R=A.*A
disp('Part (c)')
disp('linear algebra, left division (left multiply by inverse)')
R=A\A
disp('Part (d)')
disp('element-by element, right division')
R=A./A
disp('Part (e)')
disp('determinant')
R=det(A)
disp('Part (f)')
disp('inverse')
R=inv(A)

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A =

8.147236863931790	6.323592462254095	9.575068354342976	9.571669482429456
9.057919370756192	0.975404049994095	9.648885351992766	4.853756487228412
1.269868162935061	2.784982188670484	1.576130816775483	8.002804688888002
9.133758561390193	5.468815192049839	9.705927817606156	1.418863386272153

Part (a)

linear algebra multiplication

R =

1.0e+002 \*

2.232404517166728	1.366999496200901	2.470194619486408	1.988841296895515
1.392179980331340	1.116462747790527	1.584598746334662	1.755387464537812
1.106692250104756	0.589019677625160	1.191898813072669	0.496407373582912
1.492357858498949	0.978828090166934	1.692935309056309	1.936574332554532

Part (b)

element-by-element multiplication

R =

66.377468517009106	39.987821628676812	91.681933990340312	91.616856680871379
82.045903327120243	0.951413060744883	93.100988535900555	23.558952037311894
1.612565151236066	7.756125791211839	2.484188351589351	64.044882888487791
83.425545457768649	29.907939604795111	94.205034800581004	2.013173308903682





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Part (c)
linear algebra, left division (left multiply by inverse)

R =

    1.0000000000000003      0 -0.0000000000000000 -0.0000000000000002
    0.0000000000000000      1.0000000000000000      0.0000000000000000 -0.0000000000000000
   -0.0000000000000003      0      1.0000000000000000      0.0000000000000002
    0.0000000000000000      0      0      0      1.0000000000000000

Part (d)
element-by element, right division

R =

    1      1      1      1
    1      1      1      1
    1      1      1      1
    1      1      1      1

Part (e)
determinant

R =

-2.614071964442565e+002
.....
.....
.....
Part (f)
inverse

R =

-1.529969595471940      0.307606079612647      1.472345449973180      0.964451704177083
-0.020880842214749      -0.184423560805176      0.103655271219096      0.187106586073514
 1.456936826558582      -0.193373020704231      -1.464972827740082      -0.904132705361372
-0.036900885216296      0.053453552658496      0.143777858938292      -0.040083897647957
.....
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