

Lecture (04)

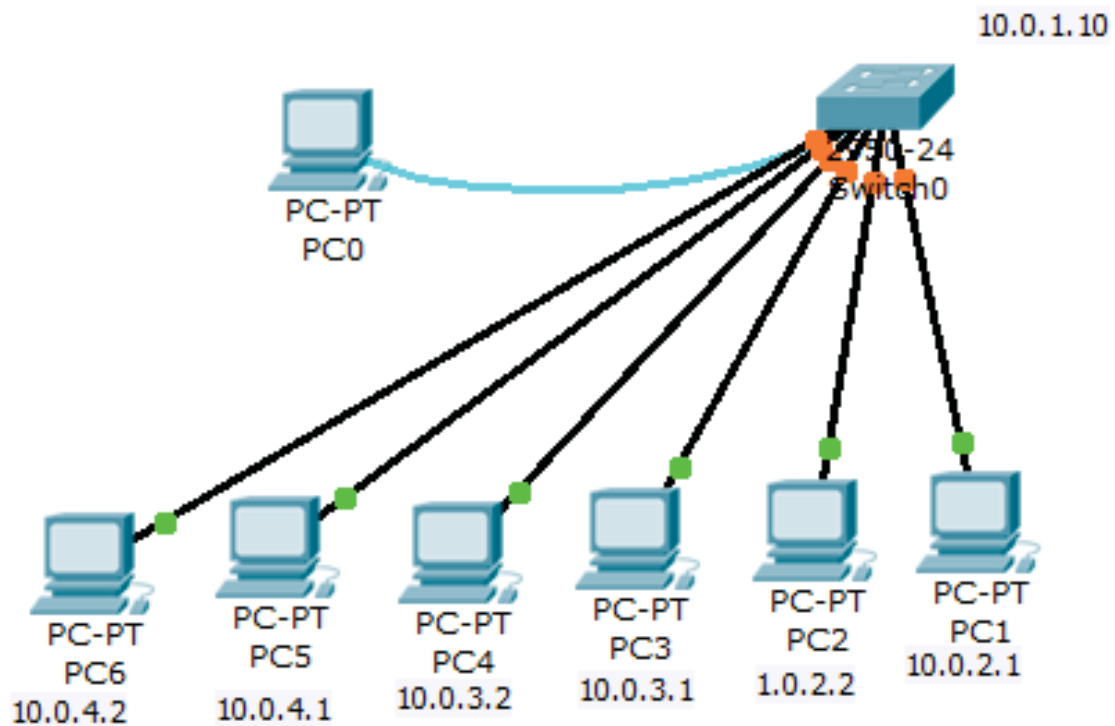
Using VLANs to segment LANs

Dr. Ahmed M. ElShafee

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

4.0

Topology



PC1	item	Configuration	PC2	item	Configuration
	Gateway	auto		Gateway	auto
	DNS	auto		DNS	auto
	Port status	On		Port status	On
	Band width	auto		Band width	auto
	Duplex	auto		Duplex	auto
	IP	10.0.2.1		IP	10.0.2.2
	Mask	255.255.0.0		Mask	255.255.0.0

PC3	item	Configuration	PC4	item	Configuration
	Gateway	auto		Gateway	auto
	DNS	auto		DNS	auto
	Port status	On		Port status	On
	Band width	auto		Band width	auto
	Duplex	auto		Duplex	auto
	IP	10.0.3.1		IP	10.0.3.2
Mask	255.255.0.0	Mask	255.255.0.0		

PC5	item	Configuration	PC6	item	Configuration
	Gateway	auto		Gateway	auto
	DNS	auto		DNS	auto
	Port status	On		Port status	On
	Band width	auto		Band width	auto
	Duplex	auto		Duplex	auto
	IP	10.0.4.1		IP	10.0.4.2
	Mask	255.255.0.0		Mask	255.255.0.0

o

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

```

enabl
config t
hostname FL00-R01-SW01
banner motd #Hello & Welcome to
Practical Applications on Networl - Lecture
04#

line vty 0 4
password cisco
login

line console 0
password cisco
login

enable password cisco

enable secret cisco1

interface vlan 1
ip address 10.0.1.10 255.255.0.0
no shutdown

```

```

interface range fa0/1-6
speed auto
duplex auto
end

copy running-config startup-config

```

```

FL00-R01-SW01#show ip interface brief
Interface                IP-Address      OK? Method Status      Protocol
FastEthernet0/1          unassigned      YES manual up           up
FastEthernet0/2          unassigned      YES manual up           up
FastEthernet0/3          unassigned      YES manual up           up
FastEthernet0/4          unassigned      YES manual up           up
FastEthernet0/5          unassigned      YES manual up           up
FastEthernet0/6          unassigned      YES manual up           up
FastEthernet0/7          unassigned      YES manual down         down
FastEthernet0/8          unassigned      YES manual down         down
FastEthernet0/9          unassigned      YES manual down         down
FastEthernet0/10         unassigned      YES manual down         down
FastEthernet0/22         unassigned      YES manual down         down
FastEthernet0/23         unassigned      YES manual down         down
FastEthernet0/24         unassigned      YES manual down         down
Vlan1                    10.0.1.10      YES manual up           up
FL00-R01-SW01#

```

Y

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

```

FL00-R01-SW01#show vlan
VLAN Name                Status      Ports
-----
1    default                active      Fa0/1, Fa0/2, Fa0/3, Fa0/4
                                           Fa0/5, Fa0/6, Fa0/7, Fa0/8
                                           Fa0/9, Fa0/10, Fa0/11, Fa0/12
                                           Fa0/13, Fa0/14, Fa0/15, Fa0/16
                                           Fa0/17, Fa0/18, Fa0/19, Fa0/20
                                           Fa0/21, Fa0/22, Fa0/23, Fa0/24
1002 fddi-default         act/unsup
1003 token-ring-default   act/unsup
1004 fddinet-default      act/unsup
1005 trnet-default        act/unsup

VLAN Type  SAID          MTU   Parent RingNo BridgeNo  Stp  BrdgMode  Trans1  Trans2
-----
1    enet  100001       1500  -     -     -     -     -     0     0
1002 fddi  101002       1500  -     -     -     -     -     0     0
1003 tr   101003       1500  -     -     -     -     -     0     0
1004 fdnet 101004       1500  -     -     -     ieee -     0     0
1005 trnet 101005       1500  -     -     -     ibm  -     0     0

Remote SPAN VLANs
-----

Primary Secondary Type          Ports
-----
FL00-R01-SW01#

```

```
PC>ping 10.0.1.10

Pinging 10.0.1.10 with 32 bytes of data:

Request timed out.
Reply from 10.0.1.10: bytes=32 time=5ms TTL=255
Reply from 10.0.1.10: bytes=32 time=3ms TTL=255
Reply from 10.0.1.10: bytes=32 time=3ms TTL=255

Ping statistics for 10.0.1.10:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 3ms, Maximum = 5ms, Average = 3ms
```

```
PC>ping 10.0.2.1

Pinging 10.0.2.1 with 32 bytes of data:

Reply from 10.0.2.1: bytes=32 time=1ms TTL=128
Reply from 10.0.2.1: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.2.1:
    Packets: Sent = 2, Received = 2, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

9

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

```
PC>ping 10.0.3.1

Pinging 10.0.3.1 with 32 bytes of data:

Reply from 10.0.3.1: bytes=32 time=17ms TTL=128
Reply from 10.0.3.1: bytes=32 time=8ms TTL=128

Ping statistics for 10.0.3.1:
    Packets: Sent = 2, Received = 2, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 8ms, Maximum = 17ms, Average = 12ms

Control-C
^C
PC>ping 10.0.4.1

Pinging 10.0.4.1 with 32 bytes of data:

Reply from 10.0.4.1: bytes=32 time=15ms TTL=128
Reply from 10.0.4.1: bytes=32 time=7ms TTL=128

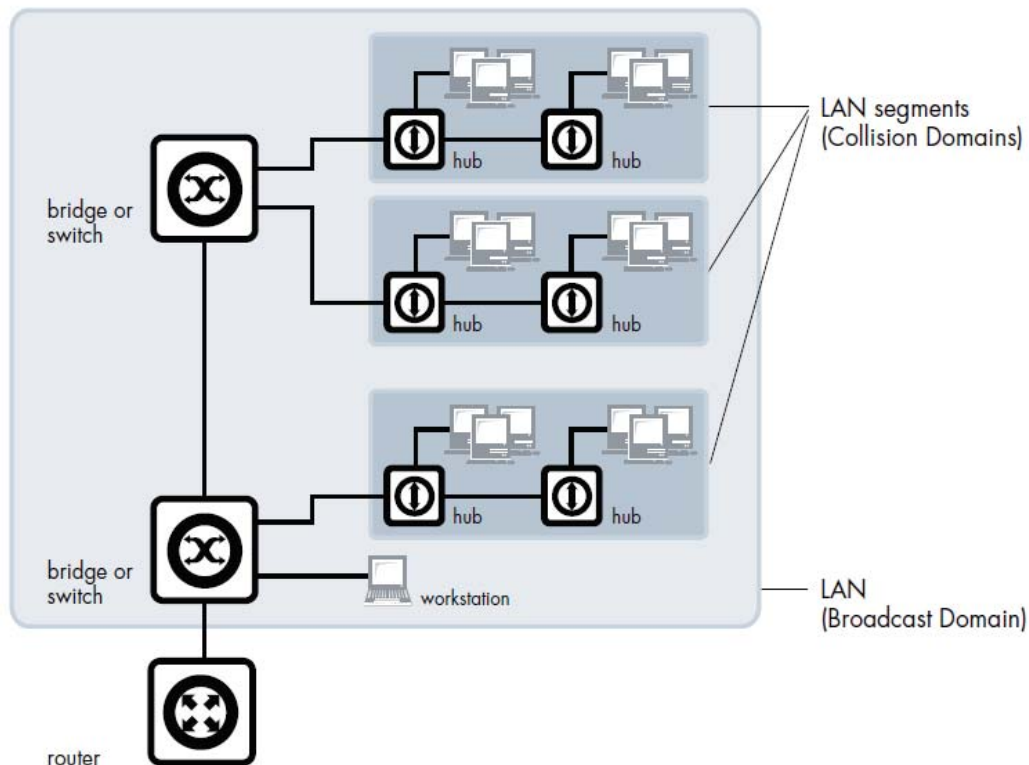
Ping statistics for 10.0.4.1:
    Packets: Sent = 2, Received = 2, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 7ms, Maximum = 15ms, Average = 11ms

Control-C
```

10

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

Domain terminology



11

- figure introduces the concept of a **LAN segment**.
- This is also referred to as a **collision domain**, because when a device is trying to send a packet, it can only collide with packets sent by other devices on the same segment.
- each LAN segment consists of all the devices attached to a single switch port—the switch stops packets from different ports from colliding with each other.
- The LAN itself is referred to as a **broadcast domain**, because if any device within the LAN sends out a broadcast packet, it will be transmitted to all devices in that LAN, but not to devices beyond the LAN.

12

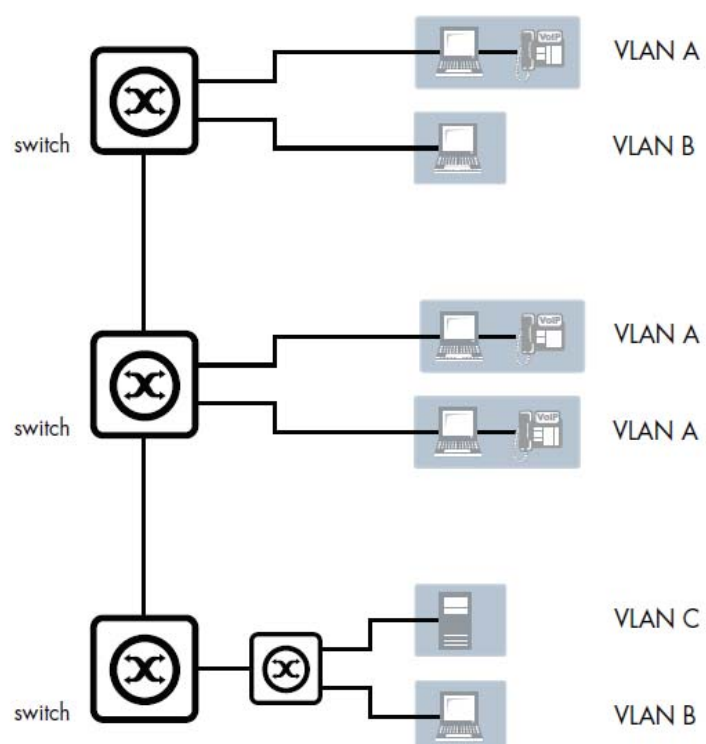
Vlans

- switch vendors started implementing methods for defining “virtual LANs”—sets of switch ports, usually distributed across multiple switches, that somehow interacted as though they were in a single isolated LAN.
- This way, workstations could be separated off into separate LANs without being physically divided up by routers.
- At about the same time, hubs became less popular and have been largely replaced by L2 switches.
- This has made the whole concept of a collision domain somewhat historical.

١٣

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

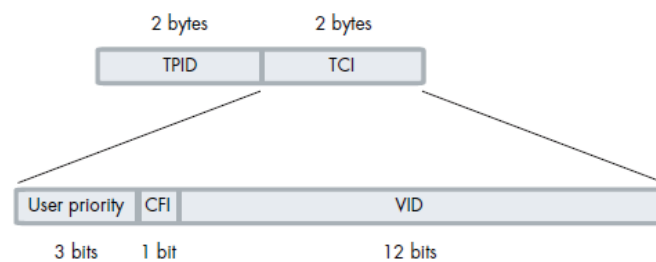
- In modern networks, a “**collision domain**” mostly consists of a single device attached to an L2 switch port.
- For example, all the devices in the various areas labelled “VLAN A” all belong to a single virtual LAN—i.e. a single broadcast domain.



١٤

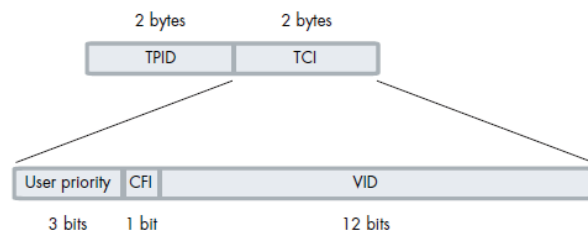
Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

- In effect, this just divides a switch up into a set of independent sub-switches.
- **How VLANs work**
- frame tagging, Simply, 4 bytes are inserted into the header of an Ethernet packet.
- This consists of 2 bytes of Tag Protocol Identifier (TPID) and 2 bytes of Tag Control Information (TCI):



10

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks



- **TPID** is the tag protocol identifier, which indicates that a tag header is following
- User priority is a 3-bit field that allows priority information to be encoded in the frame. Eight levels of priority are allowed.
- The CFI is a 1-bit indicator that is always set to zero for Ethernet switches.
- CFI is used for compatibility between Ethernet and Token Ring networks.
- the VID field contains the identifier of the VLAN

11

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

-
- **There are only two simple rules:**
 - If a port is a tagged member of a VLAN, then any packets sent out that port by that VLAN must have a tag inserted into the header.
 - If a tagged packet arrives in at a port, **and** the port is a tagged member of the VLAN corresponding to the VID in the packet's tag, then the packet is associated with that VLAN.

4.1

```

enbale
config t
vlan 2
name Finance

```

```

vlan 3
name HR

```

```

vlan 4
name Administration

```

```

interface fa0/1
switchport mode access
switchport access vlan 2

```

```

interface fa0/2
switchport mode access
switchport access vlan 2

```

```

interface fa0/3
switchport mode access
switchport access vlan 3

```

```

interface fa0/4
switchport mode access
switchport access vlan 3

```

```

interface fa0/5
switchport mode access
switchport access vlan 4

```

```

interface fa0/6
switchport mode access
switchport access vlan 4

```

```
end
```

```
copy running-config startup-config
```

```
FL00-R01-SW01#show vlan
```

VLAN	Name	Status	Ports
1	default	active	Fa0/7, Fa0/8, Fa0/9, Fa0/10 Fa0/11, Fa0/12, Fa0/13, Fa0/14 Fa0/15, Fa0/16, Fa0/17, Fa0/18 Fa0/19, Fa0/20, Fa0/21, Fa0/22 Fa0/23, Fa0/24
2	Finance	active	Fa0/1, Fa0/2
3	HR	active	Fa0/3, Fa0/4
4	Administration	active	Fa0/5, Fa0/6
10	Management	active	
1002	fddi-default	act/unsup	
1003	token-ring-default	act/unsup	
1004	fddinet-default	act/unsup	
1005	trnet-default	act/unsup	

VLAN	Type	SAID	MTU	Parent	RingNo	BridgeNo	Stp	BrdgMode	Trans1	Trans2
1	enet	100001	1500	-	-	-	-	-	0	0
2	enet	100002	1500	-	-	-	-	-	0	0
3	enet	100003	1500	-	-	-	-	-	0	0
4	enet	100004	1500	-	-	-	-	-	0	0
10	enet	100010	1500	-	-	-	-	-	0	0
1002	fddi	101002	1500	-	-	-	-	-	0	0
1003	tr	101003	1500	-	-	-	-	-	0	0
1004	fdnet	101004	1500	-	-	-	ieee	-	0	0
1005	trnet	101005	1500	-	-	-	ibm	-	0	0

```
Remote SPAN VLANs
```

```
Primary Secondary Type Ports
```

```

FL00-R01-SW01#show ip interface brief
Interface                IP-Address      OK? Method Status  Protocol

FastEthernet0/1          unassigned      YES manual up      up
FastEthernet0/2          unassigned      YES manual up      up
FastEthernet0/3          unassigned      YES manual up      up
FastEthernet0/4          unassigned      YES manual up      up
FastEthernet0/5          unassigned      YES manual up      up
FastEthernet0/6          unassigned      YES manual up      up
FastEthernet0/7          unassigned      YES manual down    down
FastEthernet0/8          unassigned      YES manual down    down
FastEthernet0/9          unassigned      YES manual down    down
FastEthernet0/22         unassigned      YES manual down    down
FastEthernet0/23         unassigned      YES manual down    down
FastEthernet0/24         unassigned      YES manual down    down
Vlan1                    10.0.1.10      YES manual up      down
FL00-R01-SW01#

```

٢١

Dr. Ahmed ElShafee, ACU Spring 2014, Practical Applications in Computer Networks

```

PC>ping 10.0.2.2

Pinging 10.0.2.2 with 32 bytes of data:

Reply from 10.0.2.2: bytes=32 time=18ms TTL=128
Reply from 10.0.2.2: bytes=32 time=8ms TTL=128

Ping statistics for 10.0.2.2:
    Packets: Sent = 2, Received = 2, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 8ms, Maximum = 18ms, Average = 13ms

Control-C
^C
PC>ping 10.0.3.1

Pinging 10.0.3.1 with 32 bytes of data:

Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 10.0.3.1:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

PC>ping 10.0.4.1

Pinging 10.0.4.1 with 32 bytes of data:

Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 10.0.4.1:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

PC>

```

٢٢

Thanks,..
See you next week (ISA),...