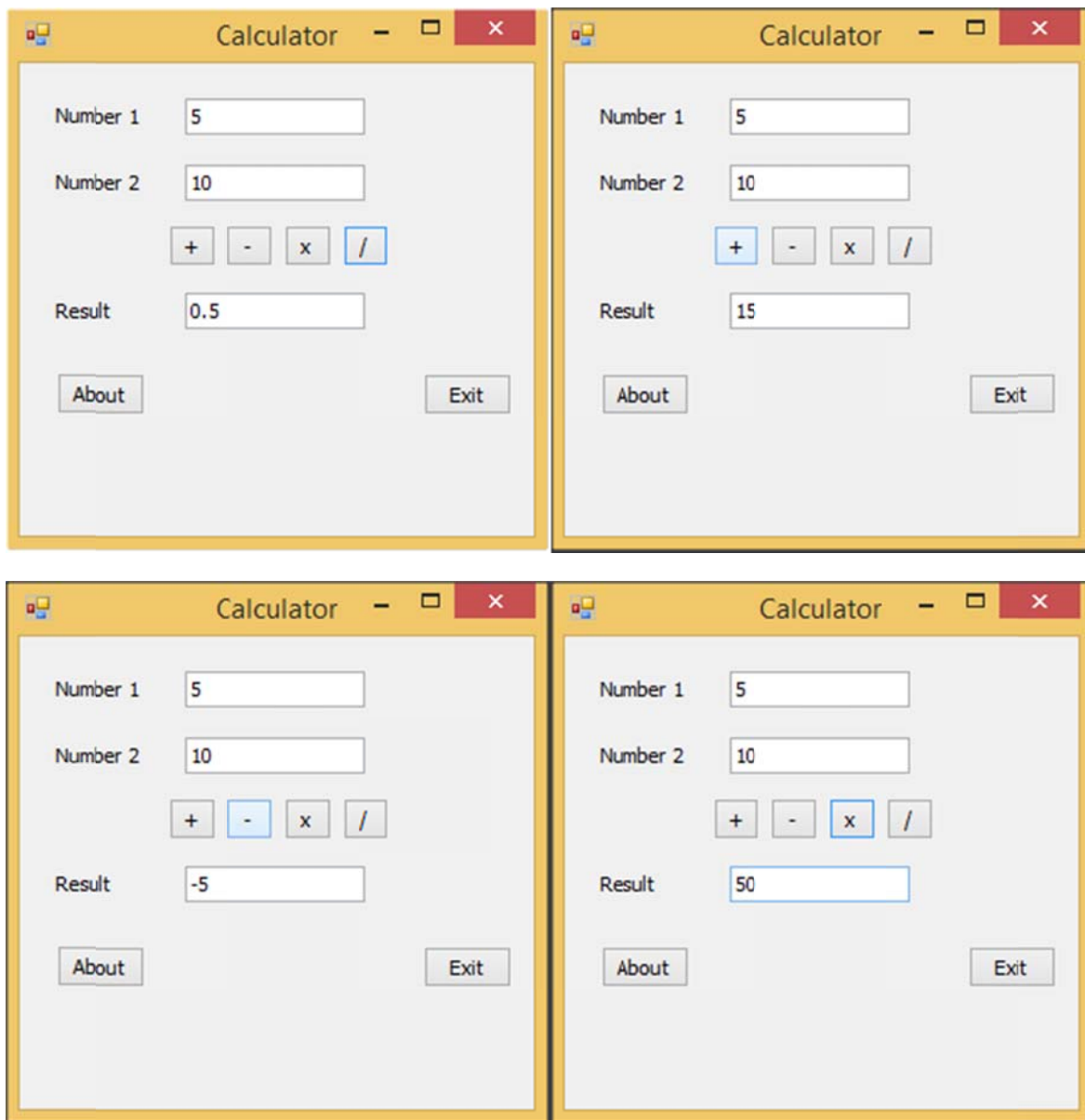
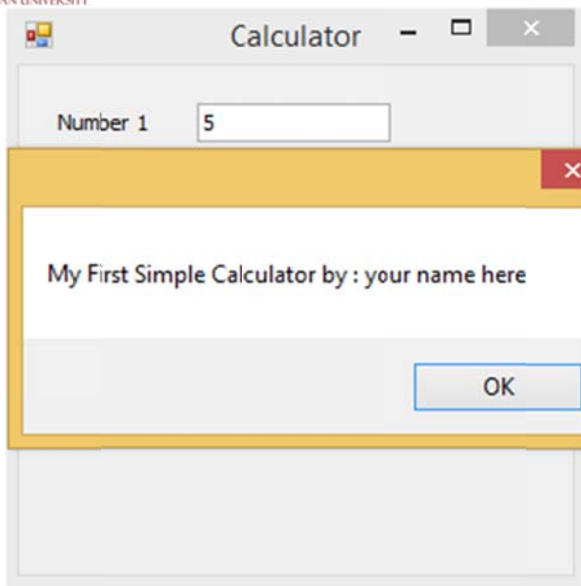


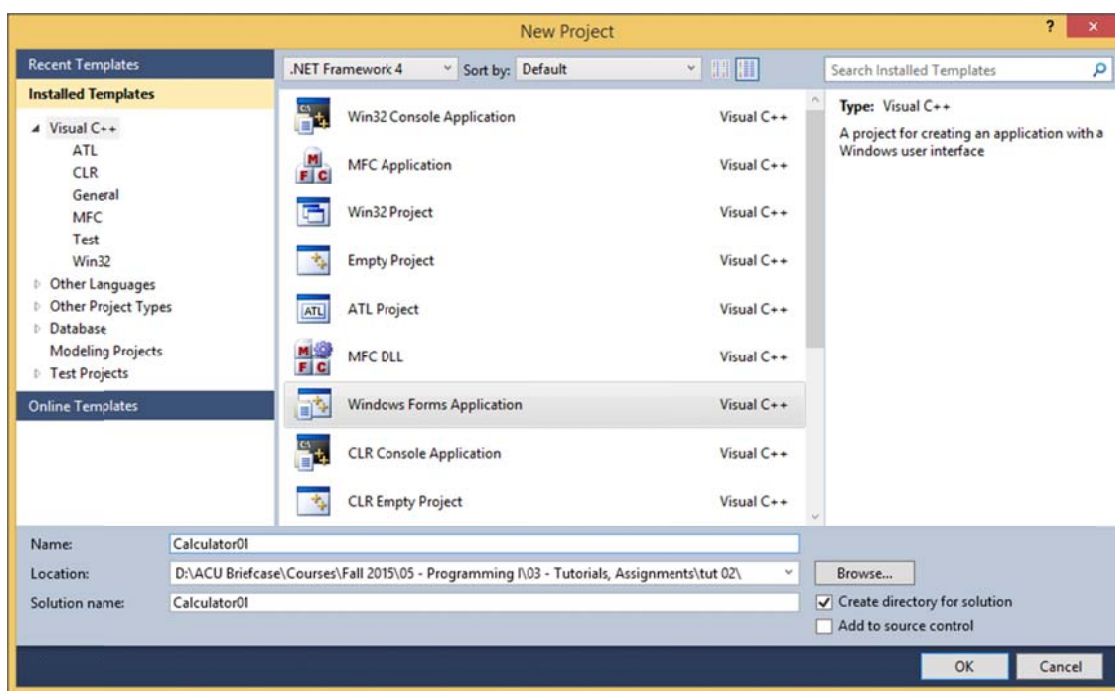
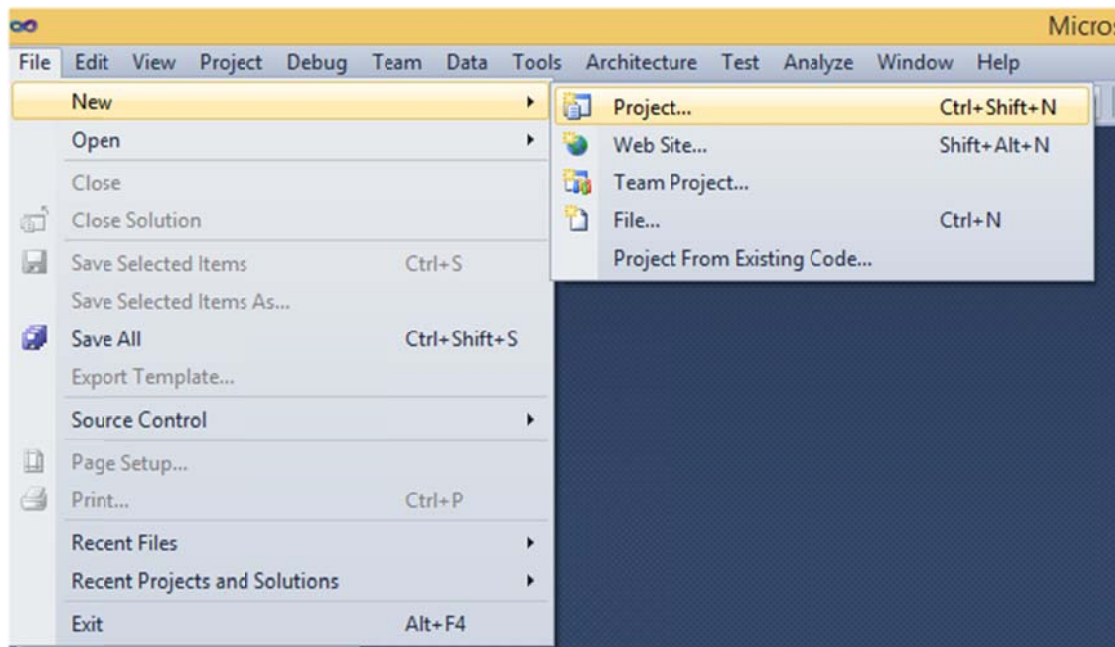
Programming I – Tutorial 02

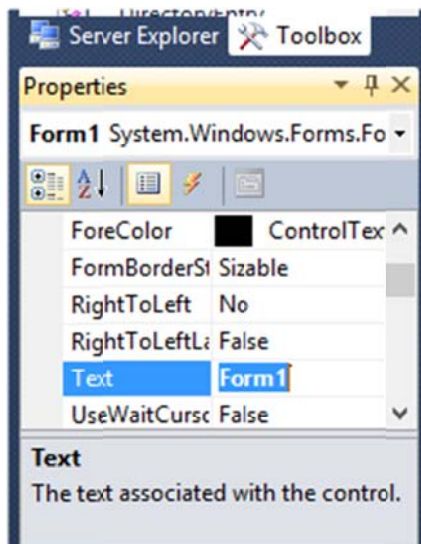
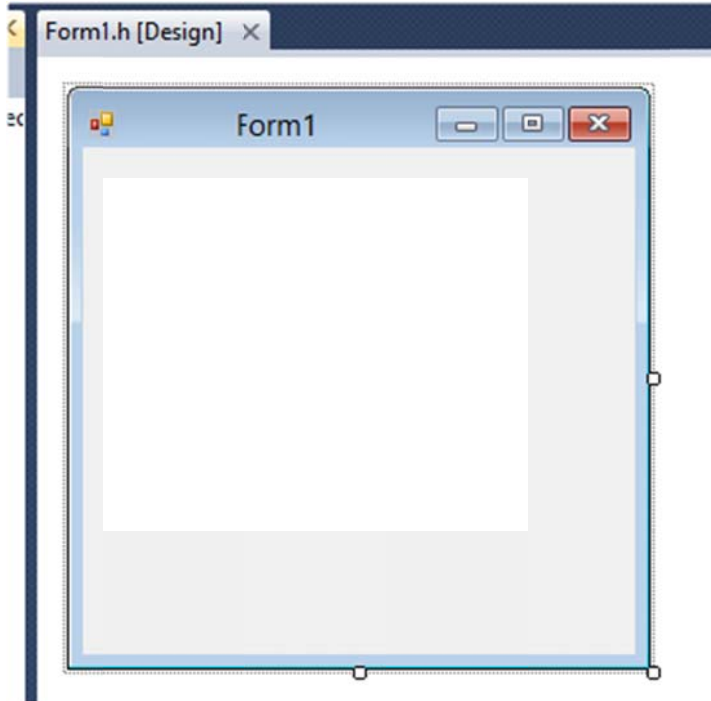
Program objectives

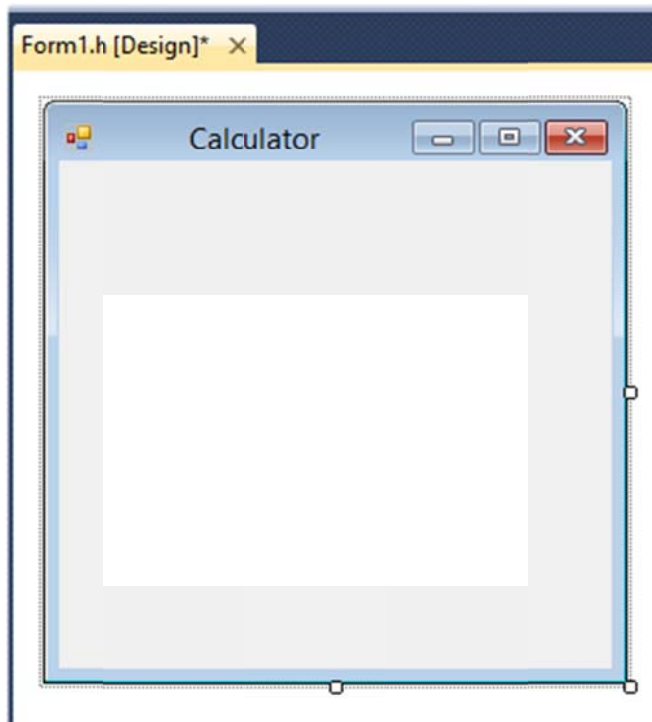
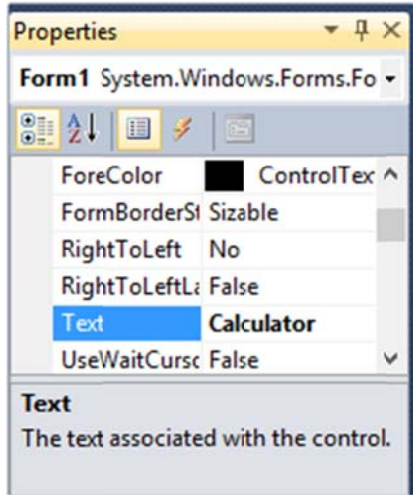


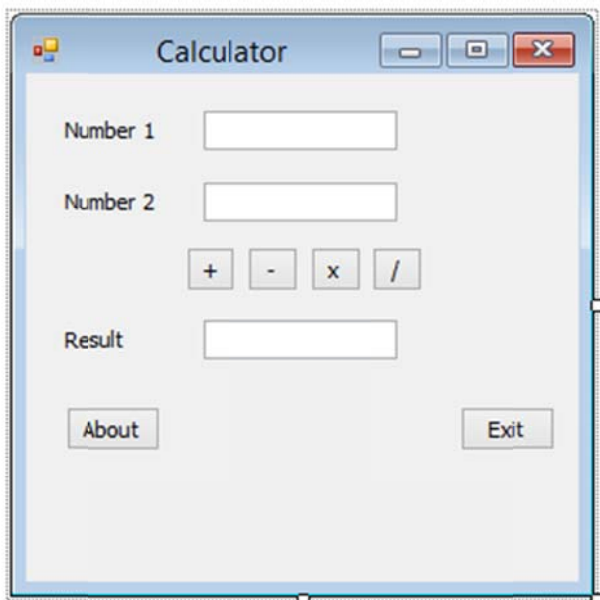


Procedure









Abou t	<pre>private: System::Void button5_Click(System::Object^ sender, System::EventArgs^ e) { MessageBox::Show("My First Simple Calculator by : your name here"); }</pre>
Exit	<pre>private: System::Void button6_Click(System::Object^ sender, System::EventArgs^ e) { Application::Exit(); }</pre>
+	<pre>private: System::Void button1_Click(System::Object^ sender, System::EventArgs^ e) { int num1,num2,result; num1=int::Parse(textBox1->Text); num2=int::Parse(textBox2->Text); result=num1+num2; textBox3->Text=result.ToString(); }</pre>
-	<pre>private: System::Void button2_Click(System::Object^ sender, System::EventArgs^ e) { int num1,num2,result; num1=int::Parse(textBox1->Text); num2=int::Parse(textBox2->Text); result=num1-num2; textBox3->Text=result.ToString(); }</pre>



X	<pre>private: System::Void button3_Click(System::Object^ sender, System::EventArgs^ e) { float num1,num2,result; num1=float::Parse(textBox1->Text); num2=float::Parse(textBox2->Text); result=num1*num2; textBox3->Text=result.ToString(); }</pre>
/	<pre>private: System::Void button4_Click(System::Object^ sender, System::EventArgs^ e) { float num1,num2,result; num1=float::Parse(textBox1->Text); num2=float::Parse(textBox2->Text); result=num1/num2; textBox3->Text=result.ToString(); }</pre>